Ian Finlayson

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PROFESSIONAL EXPERIENCE

Associate Professor, University of Mary Washington, Fall 2018 - Present

- Teach coursework in computer science.
- Advise students in career and academic decisions.
- · Lead undergraduate research projects in different areas.
- Served as department chair of computer science from Fall 2018 Summer 2021.

Assistant Professor, University of Mary Washington, Fall 2013 - Spring 2018

- · Taught coursework in computer science.
- · Advised students in career and academic decisions.
- Led undergraduate research projects in different areas.

Visiting Instructor, University of Mary Washington, Fall 2012 - Spring 2013

- · Taught introduction to computer science, data structures, and programming languages.
- Advised undergraduate research projects.

Ph.D Student, Florida State University, Fall 2007 - Spring 2012

- Worked on novel research in computer science.
- · Took graduate computer science coursework.

Instructor, Florida State University, Summer 2008

- Taught a course in object-oriented programming in C++.
- Developed much of the course materials such as lectures, assignments and tests.

Teaching Assistant, Florida State University, Spring 2008.

- Graded and developed assignments.
- · Held office hours and assisted students as needed.

EDUCATION

Ph.D. in Computer Science, Florida State University, 2007-2012

- Dissertation Title: "Improving Low Power Processor Efficiency through Static Pipelining".
- Advisors: David B. Whalley, Gary S. Tyson
- GPA: 4.0

B.S. in Computer Science, Winthrop University, 2003-2007

• Minor: Mathematics

• GPA: 3.97

PUBLICATIONS

- Ian Finlayson, Stephen Davies, "Jguardrail: A Framework for Identifying Possible Errors in Student Java Code".
 In Journal of Computing Sciences in Colleges, Consortium for Computing Sciences in Colleges, 2024.
- Ian Finlayson. "The Effect of Gender on Student Self-Assessment in Introductory Computer Science Classes". In *Journal of Computing Sciences in Colleges*, Consortium for Computing Sciences in Colleges, 2020.
- Ian Finlayson. "Using the Game Boy Advance to Teach Computer Systems and Architecture". In *Journal of Computing Sciences in Colleges*, Consortium for Computing Sciences in Colleges, 2016.
- Brandon Davis, Ryan Baird, Peter Gavin, Magnus Själander, Ian Finlayson, Farhad Rasapour, Gregory Cook, Gang-Ryung Uh, David Whalley, and Gary Tyson. "Scheduling Instruction Effects for a Statically Pipelined Processor". In Proceedings of the 2015 International Conference on Compilers, Architecture and Synthesis for Embedded Systems, pages 167–176. IEEE Press, 2015.
- Ian Finlayson, Jerome Mueller, Shehan Rajapakse, and Daniel Easterling. "Introducing Tetra: An Educational Parallel Programming System". In the 15th NSF/TCPP Workshop on Parallel and Distributed Computing Education 2015.
- Ian Finlayson, Brandon Davis, Peter Gavin, Gang-Ryung Uh, David Whalley, Magnus Själander, and Gary Tyson.
 "Improving Processor Efficiency by Statically Pipelining Instructions". In ACM SIGPLAN Notices, volume 48, pages 33–44. ACM, 2013.
- Ian Finlayson, Gang-Ryung Uh, David Whalley, and Gary Tyson. "An Overview of Static Pipelining". *Computer Architecture Letters*, 11(1):17–20, 2012.
- Ian Finlayson, Gang-Ryung Uh, David Whalley, and Gary Tyson. "Improving Low Power Processor Efficiency
 with Static Pipelining". In Interaction between Compilers and Computer Architectures (INTERACT), 2011 15th
 Workshop on, pages 17–24. IEEE, 2011.
- Yuval Peress, Ian Finlayson, Gary Tyson, David Whalley, et al. "CRC: Protected LRU Algorithm". In *JWAC 2010-1st JILP Worshop on Computer Architecture Competitions: Cache Replacement Championship*, 2010.

NON-PUBLISHED TALKS

• Ian Finlayson. "An Online Unix Class using the Google Cloud". Given at the Consortium for Computing Sciences in Colleges Eastern, 35th Annual Regional Conference, Arlington, Virginia, October 19-20, 2018.

COURSES TAUGHT

- CPSC 110: Introduction to Computer Science
- CPSC 220: Computer Programming and Problem Solving
- CPSC 225: Software Development Tools
- · CPSC 240: Object-Oriented Analysis & Design
- CPSC 305: Computer Systems and Architecture
- CPSC 326: Theoretical Foundations of Computing
- CPSC 340: Data Structures and Algorithms
- CPSC 370: Red Hat System Administration I
- CPSC 401: Organization of Programming Languages
- CPSC 414: Network Principles and Applications

- CPSC 425: Parallel Computing
- FSEM 100TT: Computation: Minds and Machines

DEPARTMENT SERVICE

- System administrator, Fall 2022 present.
- Department chair, Fall 2018 Summer 2021.
- ACM International Collegiate Programming Contest coach, Fall 2015 present.
- · Organizer of annual computer science programming competition.
- Member of computer science department faculty search committees, 2013, 2014, 2018, 2020, 2021, 2022, 2023, 2024.
- Systems Liaison, Fall 2014 Fall 2018.
- Computer science department web master, Fall 2012 Fall 2016.
- Computer science department secretary, Fall 2012 Spring 2014.

UNIVERSITY SERVICE

- External search committee member for biological sciences, 2021.
- University Faculty Council, member Fall 2021 Spring 2024.
- University Faculty Council, secretary Fall 2021 Spring 2022.
- College of Arts and Sciences Faculty Council, member Fall 2021 Spring 2024.
- College of Arts and Sciences Faculty Council, secretary Fall 2022 Spring 2023.
- College of Arts and Sciences Faculty Council, chair Fall 2023 Spring 2024.
- University First-Year Seminar Committee, member Fall 2020 Spring 2023.
- UMW Honor Advisor to the Honor Council, Fall 2015 Spring 2018.
- Judge, UMW writing intensive writing contest, 2013 2018.
- College of Arts and Sciences Curriculum Committee, member, Fall 2014 Spring 2017.
- College of Arts and Sciences Curriculum Committee, secretary, Fall 2014 Spring 2015, and Fall 2016 Spring 2017.
- College of Arts and Sciences Faculty Senate, representative from Computer Science, Fall 2013 through Spring 2015.
- College of Arts and Science Faculty Senate, secretary, Fall 2014 Spring 2015.
- Mentor for the Summer Science Outreach Initiative, 2014 and 2016.
- Ad-Hoc Committee for Electronic Promotion and Tenure File Submission, member and secretary, Summer 2014
 — Spring 2015.

PROFESSIONAL SERVICE

- Programming Contest Problem co-author for the Consortium for Computing Sciences in Colleges (CCSC) Eastern,
 2023 present.
- Moderated a technical workshop for the ACM Capital Region Celebration of Women in Computing Conference, 2022.
- Planning committee member for the Consortium for Computing Sciences in Colleges (CCSC) Eastern, 2021 –
 present.

- Reviewer for the Consortium for Computing Sciences in Colleges (CCSC) Eastern, 2017 present.
- Reviewer for the 4th International Conference on Computer Science and Application Engineering, 2020.
- Reviewer for the Journal of Parallel and Distributed Computing, 2016.
- Reviewer for ACM Transactions on Design Automation of Electronic Systems, 2014.

AWARDS, GRANTS AND HONORS

- Won best paper award at the The 40th Annual CCSC Eastern Conference for paper "Jguardrail: A Framework for Identifying Possible Errors in Student Java Code".
- Won Chi Beta Phi STEM Faculty Award, 2017.
- Won best paper award at the The 32nd Annual CCSC Eastern Conference for paper "Using the Game Boy Advance to Teach Computer Systems and Architecture".
- Awarded Jepson Fellowship, for the 2016–2017 academic year.
- Won a "Box of Awesome" from the UMW Center for Teaching Excellence and Innovation for innovative assignment.
- Runner Up, Best Presentation, FSU Computer Science Graduate Research Conference Spring 2011.
- · Best Research Topic Award, FSU Computer Science Graduate Research Conference Spring 2009.
- GAANN Fellow Fall 2007 Summer 2009.
- Florida State University, Program for Instructional Excellence Certification. 2008.
- Upsilon Pi Epsilon Inductee, Fall 2005.

TECHNICAL SKILLS

• C • Web development • Lex & Yacc

• C++ • Parallel computing • ANTLR

• Java • Linux

• Python • Git • धा<u>-</u>X

References available on request - Last updated October 22, 2024